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PALM INTRANET

Inventor Information for 10/655950

Inventor Name	City	State/Country
GAUSELMANN, MICHAEL	ESPELKAMP	GERMANY

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US 20060063591 A1	US- PGPUB	20060323	8	Slant top slot machine with LEDs to illuminate front surface	463/30		Gauselmann; Michael
US 20050282614 A1	US- PGPUB	20051222		Gaming machine providing pop-up advertising	463/20		Gauselmann, Michael
US 20050282607 A1	US- PGPUB	20051222		Game for a gaming device that changes automatically over time	463/16		Gauselmann, Michael
US 20050255907 A1	US- PGPUB	20051117	8	Gaming machine using controllable LEDs for reel strip illumination	463/20		Gauselmann, Michael et al.
US 20050164774 A1	US- PGPUB	20050728		Gaming machine displaying special symbols that shift positions	463/20		Gauselmann, Michael
US 20050153780 A1	US- PGPUB	20050714		Multicolor top light for gaming machines	463/47		Gauselmann, Michael
US 20050153767 A1	US- PGPUB	20050714		Bonus game for gaming machine providing player with deal or no deal options	463/16	463/25; 463/32; 463/36; 463/46; 463/7; 463/9	Gauselmann, Michael
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US 20050054412 A1	US- PGPUB	20050310		Awarding of game features in a gaming machine	463/16		Gauselmann, Michael
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US 20040266518 A1	US- PGPUB	20041230		Gaming machine having a touch screen display	463/20		Gauselmann, Michael
US 20040266515 A1	US- PGPUB	20041230		Gaming machine with reel strips having an organic light emitting	463/20		Gauselmann, Michael

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US 20040142737 A1	US- PGPUB	20040722	Gaming machine with player-selected hidden bonus awards and displayed possible awards	463/16		Gauselmann, Michael
US 20040137981 A1	US- PGPUB	20040715	Game for a gaming device having displayed symbols creating a maze	463/20		Gauselmann, Michael et al.
US 20040132528 A1	US- PGPUB	20040708	Bill stacker and hopper access technique for a gaming device	463/29		Gauselmann, Michael
US 20040106448 A1	US- PGPUB	20040603	Free game bonus round for gaming machines	463/25		Gauselmann, Michael
US 20040102240 A1	US- PGPUB	20040527	Game for a gaming device where a player competes with a computer	463/20		Gauselmann, Michael
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US 20040092302 A1	US- PGPUB	20040513	Video gaming machine playing secondary game using displayed symbols	463/20		Gauselmann, Michael
US 20040092300 A1	US- PGPUB	20040513	Gaming machine displaying special games with accumulated special symbols	463/16		Gauselmann, Michael
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US 20040087368 A1	US- PGPUB	20040506	Free game bonus round for gaming machines	463/42		Gauselmann, Michael

US 20040048657 A1	US- PGPUB	20040311	Gaming machine with selectable features	463/25		Gauselmann, Michael
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US 20030216167 A1	US- PGPUB	20031120	Gaming machine with player selection of options in bonus game	463/25		Gauselmann, Michael
US 20030211884 A1	US- PGPUB	20031113	Gaming machine with hidden jackpot	463/26		Gauselmann, Michael
US 20030162579 A1	US- PGPUB	20030828	Determining a winning symbol combination in a gaming machine	463/16		Gauselmann, Michael
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US 20030092490 A1	US- PGPUB	20030515	Device to automatically change award parameters for a gaming machine	463/42		Gauselmann, Michael
US 20030064766 A1	US- PGPUB	20030403	Gaming device with randomly determined game field	463/9		Gauselmann, Michael

US 20030062681 A1	US- PGPUB	20030403	Jackpot award feature in a gaming machine	273/292	463/20	Gauselmann, Michael
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US 20030040356 A1	US- PGPUB	20030227	Credit card for use in amusement machines	463/20		Gauselmann, Michael
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US 20020052233 A1	US- PGPUB	20020502	Gaming machine displaying combinations of symbols including special symbols	463/20		Gauselmann, Michael
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US 6676513 B2	USPAT	20040113	Jackpot award feature in a gaming machine	463/20	273/138.2; 273/143R; 463/26; 463/27	Gauselmann; Michael
US 6646695 B1	USPAT	20031111	Apparatus for positioning a symbol display device onto a door element of a casing of a coin operated entertainment automat	349/58	345/31; 463/31; 463/46	Gauselmann; Michael

US 6491583 B1	USPAT	20021210	Method for determining the winning value upon reaching of a game result at a coin operated entertainment automat	463/20	463/25	Gauselmann; Michael
US 6089980 A	USPAT	20000718	Method for the determination of a shared jackpot winning	463/27	463/25	Gauselmann; Michael
US 5785595 A	USPAT	19980728	Method for the determination of stop positions of rotating reel bodies of a game display device of a gambling machine	463/20	273/138.2; 273/143R; 463/22	Gauselmann; Michael
US 5740897 A	USPAT	19980421	Device for the removal of a paper currency stacker associated with a paper currency validator device of an automatic entertainment apparatus	194/206	194/350	Gauselmann; Michael
US 5702302 A	USPAT	19971230	Gambling machine with display means for the display of symbols	463/20		Gauselmann; Michael